

# PEP 3148: Futures - Execute computations asynchronously

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# The Goal

- ▶ Quoting from PEP Motivation:

*“Python currently has powerful primitives to construct multi-threaded and multi-process applications but parallelizing simple operations requires a lot of work i.e. explicitly launching processes/threads, constructing a work/results queue, and waiting for completion or some other termination condition (e.g. failure, timeout).”*

- ▶ Design inspired by the `java.util.concurrent` package
- ▶ Allows evaluating functions asynchronously with minimal effort
- ▶ Provides support for both multi-processing and threading

# Basic Structure

- ▶ Basic building block is the Future
  - ▶ State of a function that is being executed asynchronously and may not yet have finished
- ▶ Futures are managed by Executors
  - ▶ `submit(fn, *args, **args)` - creates a Future that will execute the given callable with the given arguments
  - ▶ `map(fn, *iterables, timeout=None)` - `map(fn, *iterables)` executed asynchronously.
  - ▶ `shutdown(wait=True)` - cleanup resources when pending futures are complete
- ▶ Executor is an abstract base class, needs to be overridden to provide needed functionality
  - ▶ Two implementations provides - `ThreadPoolExecutor` and `ProcessPoolExecutor`

▶ Futures methods:

- ▶ `cancel()` a Future that hasn't started executing
- ▶ `result(timeout=None)` - attempt to get the result of the future
  - ▶ will raise any exceptions raised by the callable
- ▶ `add_done_callback(fn)` - call `fn` when the future is either completed or cancelled
  - ▶ function called with the future as the only argument
- ▶ `exception(timeout=None)` - get any exceptions raised by the callable
  - ▶ Mainly useful so the callback function can get the exception details
- ▶ `cancelled()`, `done()`, `running()` - state querying functions

## Additional Interesting notes

- ▶ Creates the concurrent namespace
  - ▶ Plans to move various useful generic bits out of multi-processing into concurrent namespace ongoing, look likely to happen in the python 3.3 development cycle
  - ▶ Likely to be largely agnostic between threads and processes.
- ▶ BDFL for 1 PEP approach taken to accept the PEP
  - ▶ final decision delegated to Jesse Noller
  - ▶ seems to be an approach that will become more common in the future